

## St Thomas More Catholic Primary School Curriculum

To provide opportunities that enable our children to have the skills, knowledge, understanding, confidence and desire to achieve the highest standards of which they are capable. Enabling them to play an active part as responsible and caring members of the school community and beyond.

Humanities		Arts & Culture			Sciences					
History	Geography	Languages	Art & Design	RE	PSHE	Music	Science	PE	Computing	DT

### Art and Design

**An St Thomas More Artist will:**

- Use visual language skillfully and convincingly to express emotions, interpret observations, convey insights and accentuate their individuality.
- Have the ability to communicate fluently in visual and tactile form.
- Have the ability to draw confidently and adventurously from observation, memory and imagination.
- Have the ability to explore and invent marks, develop and deconstruct ideas and communicate perceptively and powerfully through purposeful drawing in 2D, 3D or digital media.
- Have an impressive knowledge and understanding of other artists, craft makers and designers.
- Have the ability to think and act like creative practitioners by using their knowledge and understanding to inform, inspire and interpret ideas, observations and feelings.
- Have independence, initiative and originality which they can use to develop their creativity.
- Have the ability to select and use materials, processes and techniques skillfully and inventively to realise intentions and capitalize on the unexpected.
- Reflect on, analyse and critically evaluate their own work and others.
- Have a passion for and a commitment to the subject.

**Supporting community priorities:**

- Being language rich
- Cultural and creative experiences
- Enjoying the outdoors and appreciating the locality

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<b>Develop Ideas</b>							
This concept involves understanding how ideas develop through an artistic process.	<ul style="list-style-type: none"> <li>- Respond to ideas and starting points</li> <li>- Explore ideas and collect visual information.</li> <li>- Explore different methods and materials as ideas develop.</li> </ul>			<ul style="list-style-type: none"> <li>- Develop ideas from starting points throughout the curriculum.</li> <li>- Collect information, sketches and resources</li> <li>- Adapt and refine ideas as they progress.</li> <li>- Explore ideas in a variety of ways.</li> <li>- Comment on artworks using visual language.</li> </ul>		<ul style="list-style-type: none"> <li>- Develop and imaginatively extend ideas from starting points throughout the curriculum.</li> <li>- Collect information, sketches, resources and present imaginatively in a sketch book.</li> <li>- Use the qualities of materials to enhance ideas.</li> <li>- Spot the potential in unexpected results as work progresses.</li> <li>- Comment on artworks with a fluent grasp of visual language.</li> </ul>	

Master Techniques-Painting							
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Knowledge	To identify different colours.	To understand primary and secondary colours.	To understand how tone is changed.	To understand how tone is changed.	To understand how to blend colours together.	To understand how texture changes.	To understand how texture is created.
Skills	To identify different colours.	To create a colour wheel using primary and secondary colours.	To use primary and secondary colours including adding black and white to create tone.	To use primary and secondary colours including adding black and white to create tone.	To understand which colours blend well and are aesthetically pleasing. Create background colour wash.	To use acrylic paints and a range of brush strokes to create texture.	To use a range of water colour and acrylic paints and a range of brush strokes to create texture.

Master Techniques-Collage							
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Knowledge	To recognise different materials.	To understand how to overlap and arrange materials.	To understand that different textures can be created using a range of materials.	To understand how the materials and how they are placed can impact on a design.	To understand how precisely arrange materials for effect.	To understand how a variety of textures changes a piece of art.	To understand how visual and tactile qualities enhance a piece of art. To understand how to precisely arrange materials for effect.
Skills	To sort and arrange materials.	To use given materials that are cut, torn and glued to create a collage.	To use a mixture of materials to create texture.	To select and arrange materials for a striking effect. Use overlapping, coiling and montage.	To use mosaic to create a precise picture. To use tessellation to create a background.	To mix materials (rough and smooth, plain and patterned).	To combine visual and tactile qualities. To use ceramic mosaic materials and techniques.

## Master Techniques-Sculpture

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Knowledge	To know the names of some shapes.	To know which shapes fit together. To understand to lines create texture.	To know which materials suit the task when creating a sculpture. To understand how different techniques support sculpture.	To recognise nets of 3d shapes.  I can understand how adding detail provides interest.	To understand how texture conveys feelings, expression or movement.	To understand how tools are used to create texture. To understand how to use tactile qualities to support visual design.	To understand proportionality and life like qualities. To understand how to create stability by selecting appropriate materials.
Skills	To identify shapes.	To use a combination of shapes. To include lines and texture in sculpture.	To use rolled up paper, straws, paper, card and clay as materials for sculpting with. To use techniques such rolling, cutting, moulding and carving.	To create and combine shapes to create recognizable forms (nets). To add materials to provide interesting detail.	To include texture that conveys feelings, expression or movement. To use clay and other mouldable materials.	To use tools to carve and add shapes, texture and pattern. Combine visual and tactile qualities.	Show life like qualities and real- life proportions- if more abstract provoke different interpretations Use frameworks such as wire or moulds to provide stability and form.

Master Techniques-Textiles							
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Knowledge	I understand pattern.	To understand how to join materials to create a pattern.	To understand how to use different media to create pattern.	To understand how fabric can be altered and used for different purposes.	To understand how to use different materials to create fabric for a purpose.	To understand the need for precision when using different techniques.	To understand how to apply skills to create a project.
Skills	To create a pattern. To join materials using glue.	To use weaving to create a pattern. To use plaiting.	To join materials using stitching. To use dip-dye techniques.	To colour fabric. To create weavings.  To shape and stitch materials.	To use basic cross and back stitch.  To quilt, pad, and gather fabric.	To show precision in techniques. Choose from a range of stitching techniques.	To combine previously learned techniques to create pieces- create pattern, use plaiting, weaving, dip-dye, colouring fabric, quilt, pad and gather fabric and a range of stitching.

Master Techniques-Digital Media			
	EYFS/KS1	Years 3/4	Years 5/6
Knowledge	To understand how to use digital media.	To understand why adding sound clips adds details to digital media.	To understand why editing enhances digital media.
Skills	To use a wide range of tools to create different textures, lines, tones, colours and shape.	To create images, video and sound recordings and explain why they were created.	Enhance digital media by editing (including sound, video, animation, still image and installations)

## Master Techniques-Drawing

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Knowledge	To understand thick and thin.	To understand the importance of presentation.	To understand how pencils can create texture and tone.	To understand how different pencils create different tones and textures.	To understand how to create light and shadow.	To understand how shadows are created.	To understand which techniques can show movement in an image. To choose own styles of drawing suitable for the work.
Skills	To draw lines of different thicknesses.	To colour own work neatly following the lines.	To show pattern and texture by adding dots and lines. To show different tones by using coloured pencils.	To use different hardnesses of pencils to show line, tone and texture. To use hatching and cross hatching to show tone and texture. Sketch lightly (no need to correct mistakes with a rubber)	To annotate sketches to explain and elaborate ideas. To use shading to show light and shadow.	To use a variety of techniques to add interesting effects (reflections, shadows, direction of sunlight) To use lines to represent movement.	To use a choice of techniques to depict movement, perspective, shadows and reflection. To choose a style of drawing suitable for the work e.g realistic or impressionistic.

Master Techniques- Print							
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Knowledge	To recognise patterns and shape can occur naturally.	To understand repetition.	To understand how different techniques create print.	To understand how layers effect pattern.	To understand how patterns can be replicated.	To understand the need for precision when repeating patterns.	To understand how accuracy is important when demonstrating fine detailed patterns.
Skills	Mimic print from the environment- sponge, fruit, vegetables.	To use repeated or overlapping shapes.	To press, roll, rub and stamp to make prints.	To use layers of two or more colours to create a print.	To replicate pattern observed in natural or from coiled string glued to a block.	To build up layers of colours.  To make precise repeating patterns.	To create accurate pattern showing fine details.

Take inspiration from the Greats							
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Knowledge	To express an opinion.	To describe a piece of art.	To use ideas inspired by artists work.	To understand techniques used by artists studied.	To create own ideas inspired by artists' work.	To understand the influences of art.	To understand the influences of art and create original pieces.
Skills	To say what they like and dislike about a piece of art.	To describe the work of notable artists, artisans and designers.	To use some of the ideas of artists studied to create pieces.	Replicate some of the techniques used by notable artists, artisans and designers.	To create original pieces that are influenced by studies of others.	To give details including own sketches about the style of some notable artists, artisans and designers.  To show how the work of those studied was influential in both society and to other artists.	To create original pieces that a range of influences and styles.